

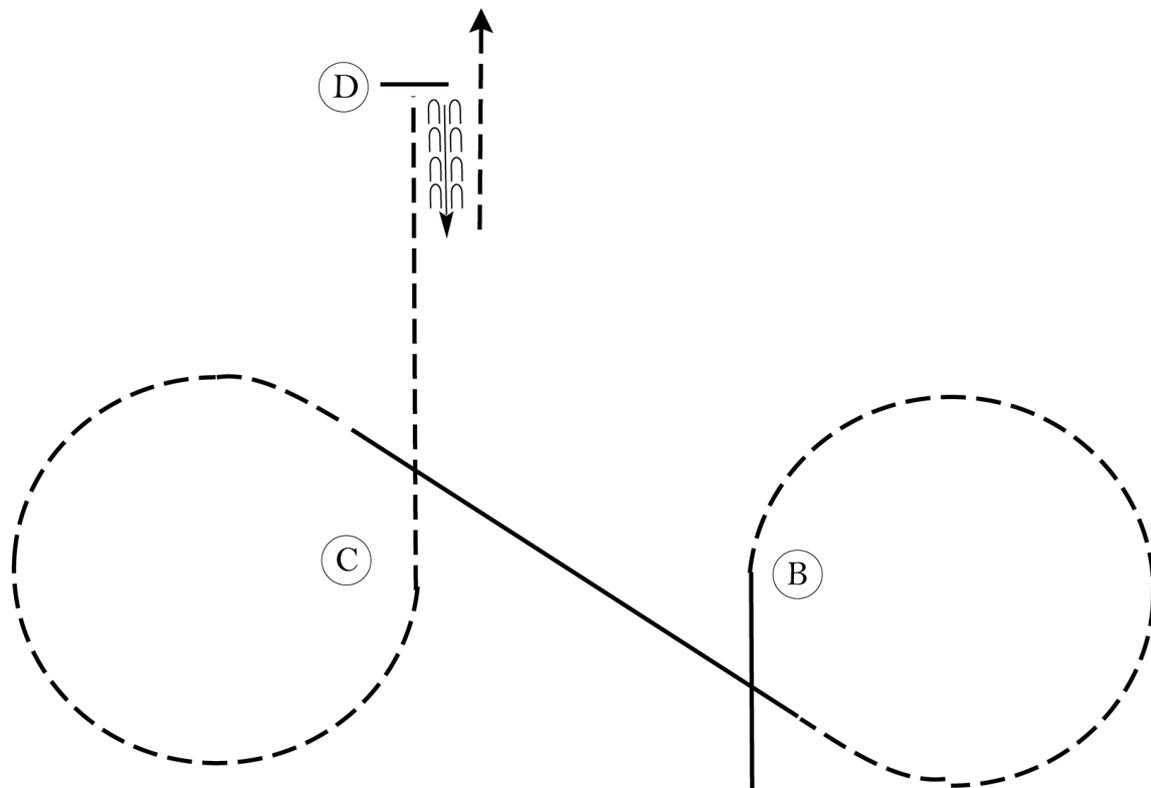
# GQHA Saddle Series

Hunt Seat Equitation (All Novice Youth, Novice Am, 4-H, and Open)

Show Date: 07-22-2017

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready before A.

1. Walk to A.
2. Canter on the right lead to B.
3. Posting trot a circle to the right on the left diagonal.
4. When even with B, canter on the left lead to C.
5. At C, posting trot a circle to the left on the right diagonal.
6. Sitting trot from C to D.
7. Stop at D and back approximately one horse length.

Exit at a sitting trot.

Follow the instructions of your ring steward.

Walk	.....
Trot	-----
Extended Trot	- - - - -
Canter	—————
Leg Yield	
Lead Change	↘ ↙
Back	←←←←←
Marker	(B)
Sidepass	← - - - - →
Hand Gallop	—————

[HSE/2-41]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HSE/Level II-41

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
	Maneuver Description	Walk	RL Canter	Trot LD	LL Canter	Trot RD	Sitting trot	Stop & Back	Sitting trot							100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
																89.5			72			
																89			71.5			
																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
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																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

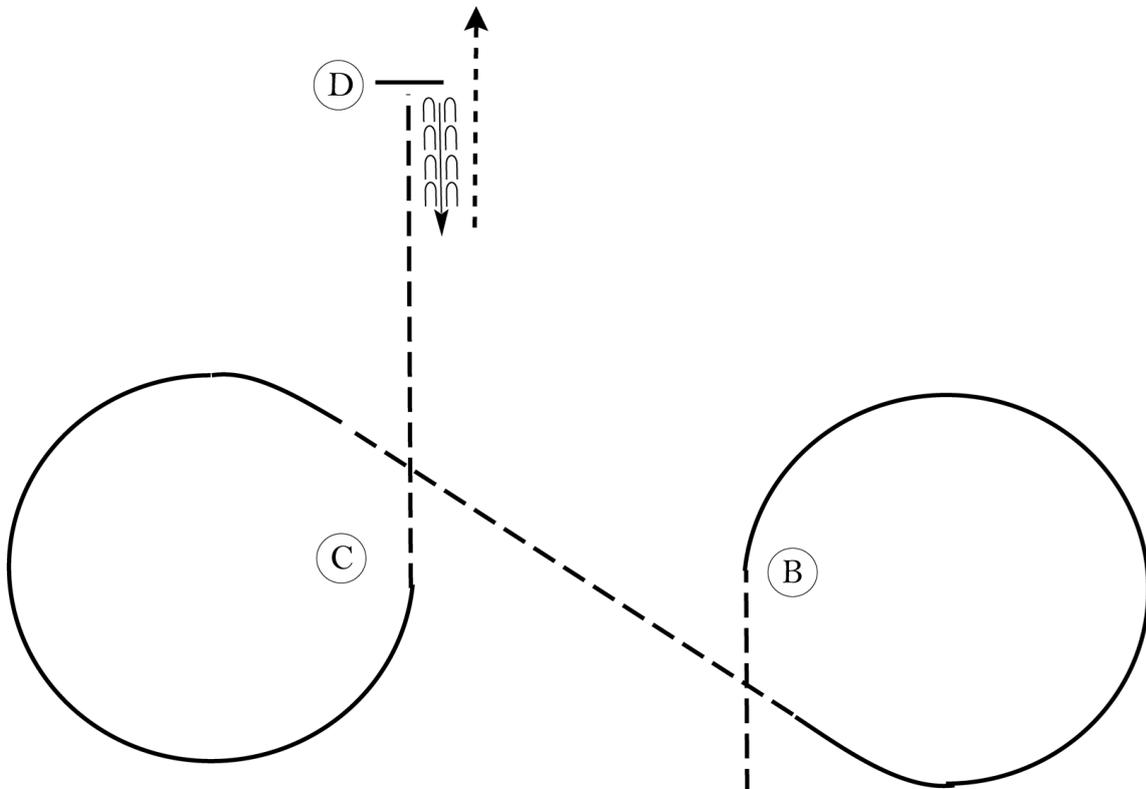
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# GQHA Saddle Series

## Hunt Seat Equitation (All Rookie Youth and Rookie Am)

Show Date: 07-22-2017



Be ready before A.

1. Walk to A.
2. Posting trot on the left diagonal to B.
3. At B, canter a circle to the right.
4. When even with B, sitting trot to C.
5. At C, canter a circle to the left.
6. Posting trot on the right diagonal from C to D.
7. Stop at D and back approximately one horse length.

Exit at a walk.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	—————
Leg Yield	
Lead Change	↙ ↘
Back	← ← ← ← ←
Marker	⊙
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/1-41]

Pattern Provided by:

www.HorseShowPatterns.com

www.HorseShowPatterns.com



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HSE/Level I-41

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
		Walk	Trot LD	RL Canter	Sitting trot	LL Canter	Trot RD	Stop & Back	Walk							100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
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																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

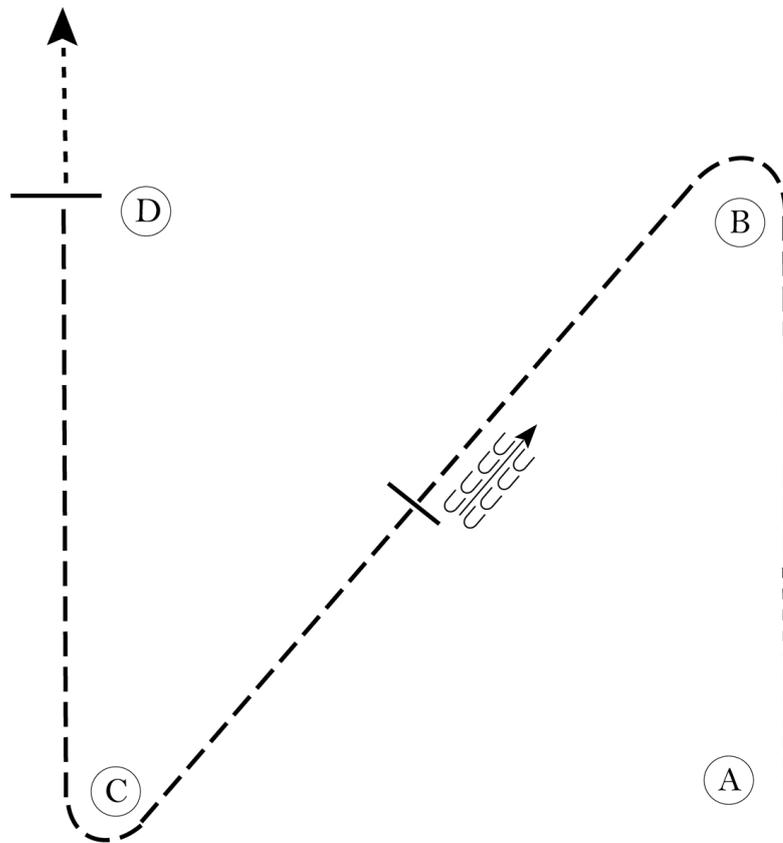
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# GQHA Saddle Series

## Hunt Seat Equitation (All Small and Walk-Trot)

Show Date: 07-22-2017



Be ready at A.

1. Walk approximately two horse lengths from A.
2. Sitting trot to B.
3. At B, posting trot around B to middle.
4. Stop at middle and back one horse length.
5. Sitting trot to C.
6. At C, posting trot around C to D.
7. Stop at D.
8. Exit at a walk.

Follow the directions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Lead Change	
Back	
Marker	
Hand Gallop	—————

[HSE/WT-48]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HSE/Walk Trot-48

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
		Walk	Sitting Trot	Posting Trot	Stop & Back	Sitting Trot	Posting Trot	Stop	Walk							100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
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																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

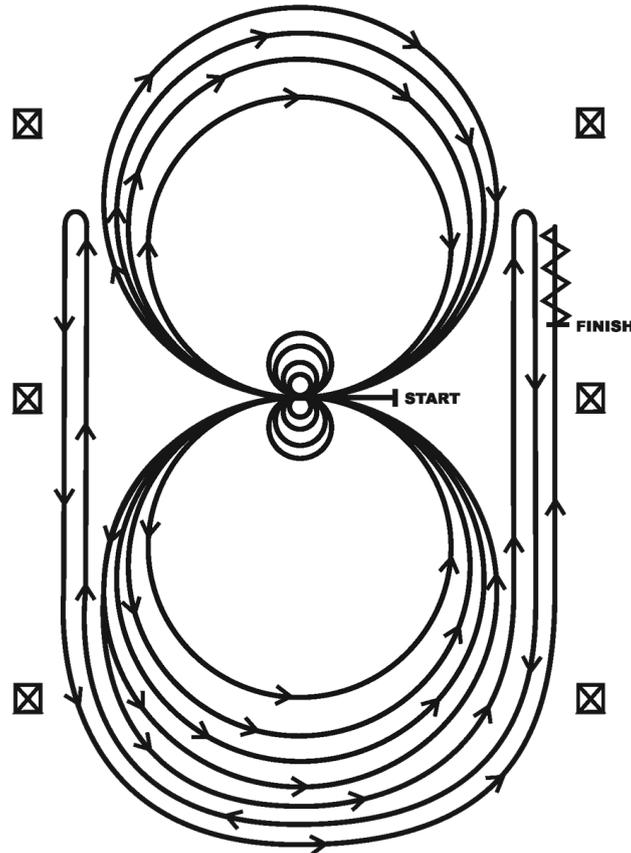


# GQHA Saddle Series

## Reining (All)

Show Date: 07-22-2017

### REINING PATTERN 5



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

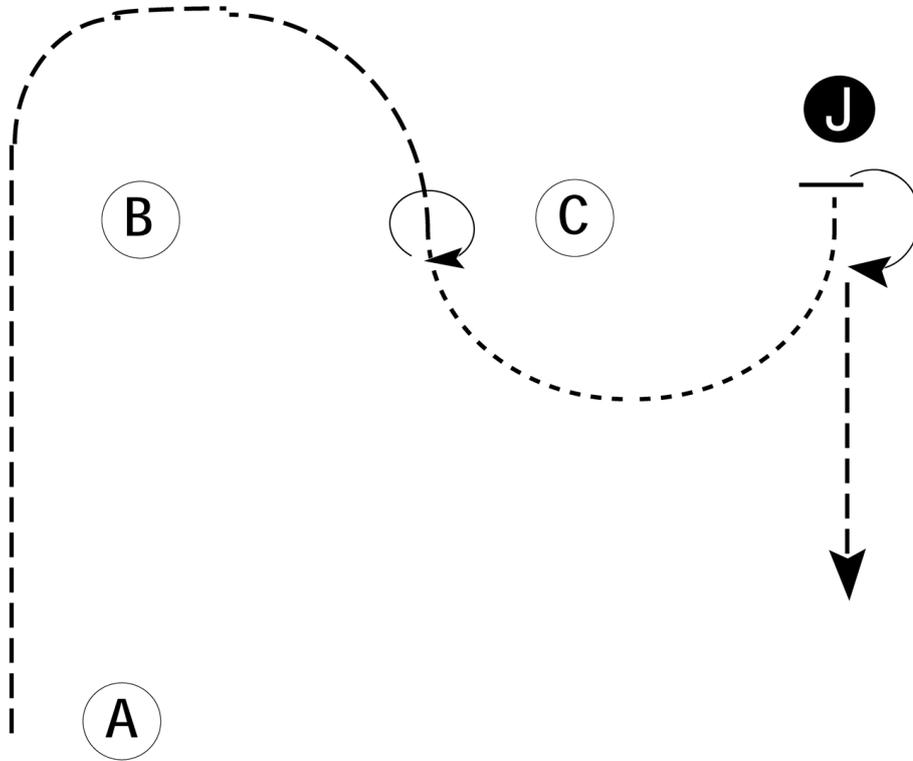
[R/AQHAP-5]

Pattern Provided by:

# GQHA Saddle Series

Showmanship (All Novice Youth, Novice Am, 4-H, and Open)

Show Date: 07-22-2017



Be ready at A.

1. Trot from A around B and to C.
2. Stop and perform a 360 degree turn.
3. Walk to the Judge. Stop and set up for inspection.
4. When dismissed perform a 180 degree turn and trot straight away from the Judge.

Walk	-----
Trot	—————
Back	←——— ←——— ←———
Marker	Ⓚ
Judge	ⓐ

[S/2-35]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show: \_\_\_\_\_

Date: \_\_\_\_\_

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #SMS/Level II-35

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#	
	Maneuver Description	Trot	Stop & 360°	Walk	Set Up	Inspect.	180° & Trot									100-98			77.5				60
																97			77				
																96			76.5				
																95			76				
																94			75.5				
																93			75				
																92			74.5				
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																85.5			68			DQs	
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																80			62.5				
																79.5			62				
																79			61.5				
																78.5			61				
																78			60.5				

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

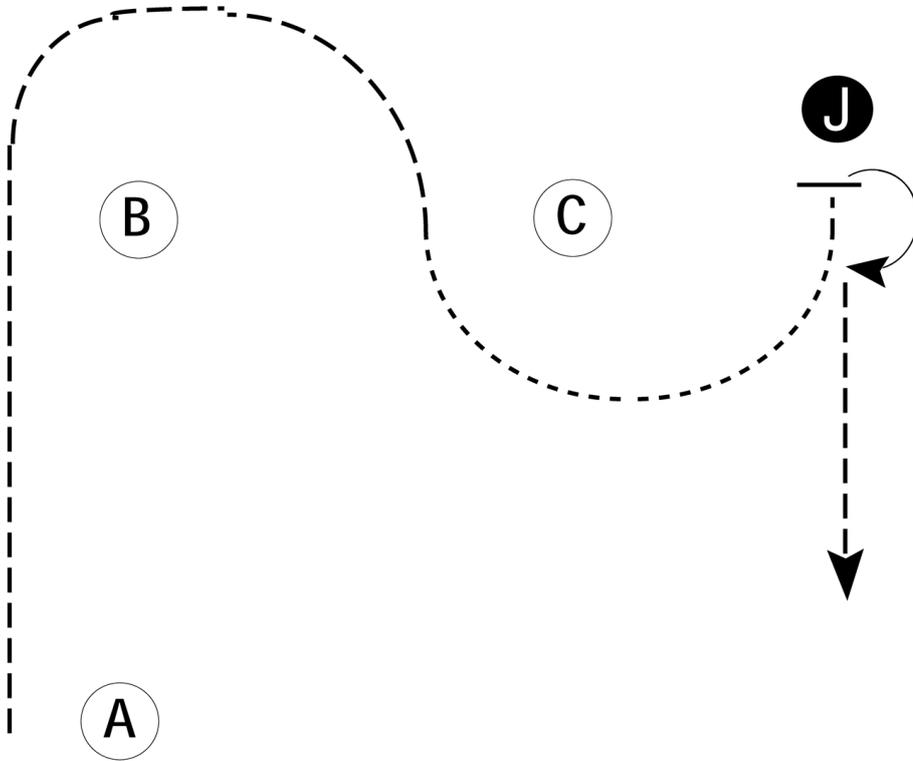
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# GQHA Saddle Series

## Showmanship (All Rookie Youth and Rookie Am)

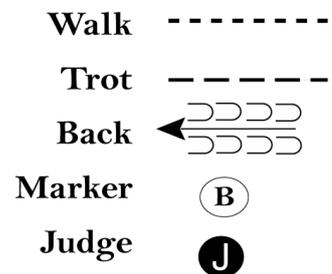
Show Date: 07-22-2017



Be ready at A.

1. Trot from A around B and to C.
2. Walk from C to the Judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 180 degree turn.
5. Trot straight away from the Judge.

Follow the instructions of your ring steward.



[S/1-35]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show: \_\_\_\_\_

Date: \_\_\_\_\_

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #SMS/Level I-35

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
	Maneuver Description	Trot	Walk	Set Up	Inspect.	180°	Trot									100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
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																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
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																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

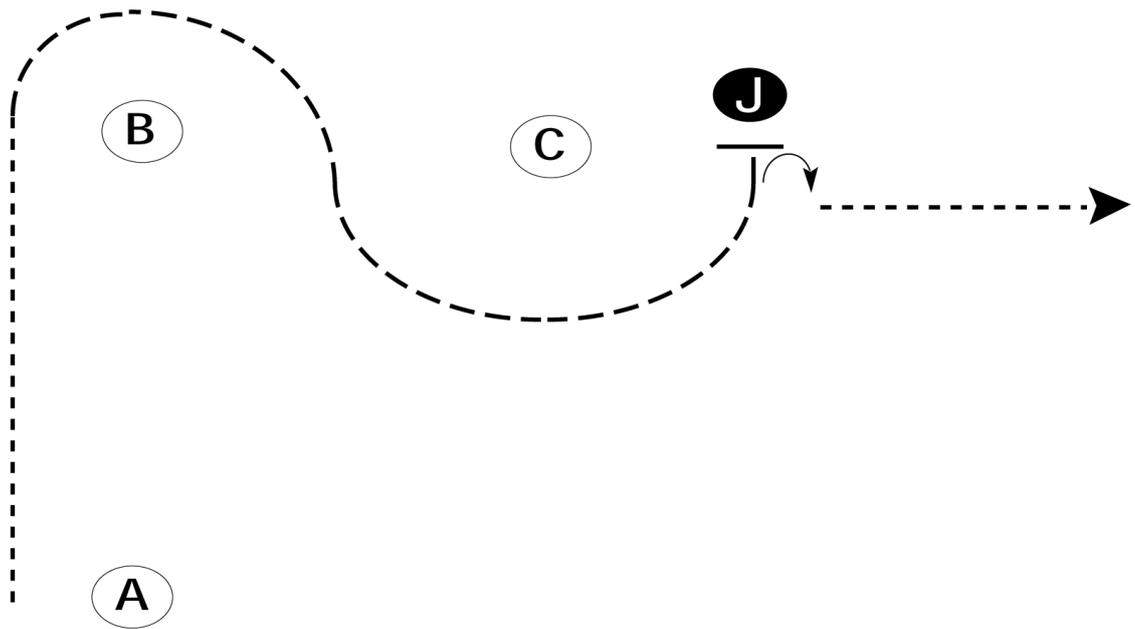
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# GQHA Saddle Series

## Showmanship (Small Fry)

Show Date: 07-22-2017



Be ready at A.

1. Walk from A to B.
2. Trot from B, around C and to judge.
3. Stop and set up for inspection.
4. When dismissed, perform a 90 degree turn.
5. Walk straight away from the judge.
6. Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Back	← ⊃ ⊃ ⊃ ⊃
Marker	⊙ B
Judge	● J

[S/WT-19]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show: \_\_\_\_\_

Date: \_\_\_\_\_

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #SMS/Walk Trot-19

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
	Maneuver Description	Walk	Trot	Set Up	Inspect.	90°	Walk									100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
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																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

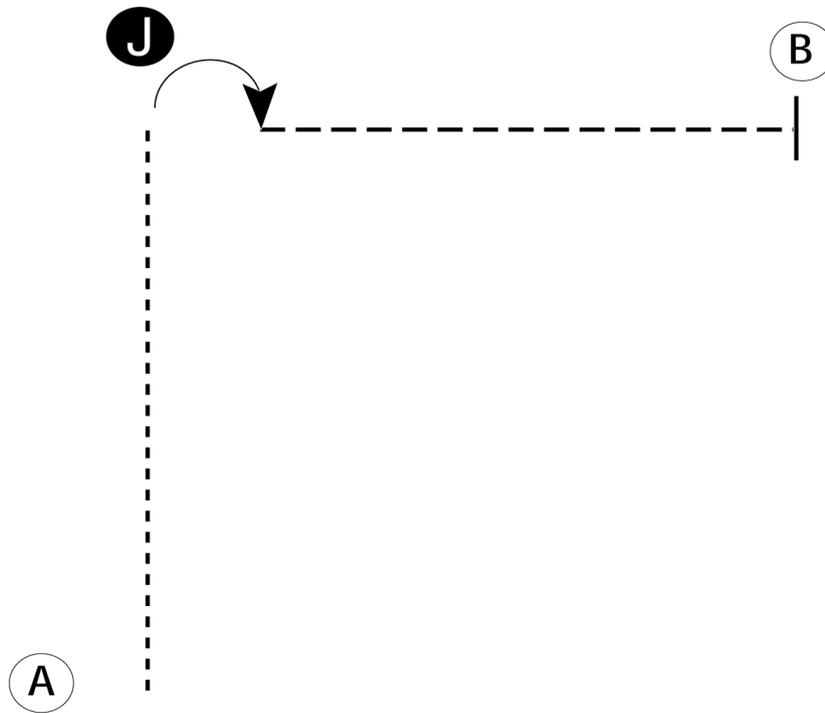
# GQHA Saddle Series

## Showmanship (EWD Walk Only)

Show Date: 07-22-2017

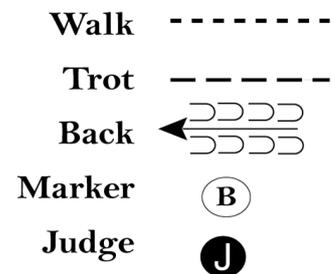
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk from A to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 90 degree turn.
4. Trot away from judge to B.
5. Stop at B.
6. Follow the instructions of your ring steward.



[SWT-7]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show: \_\_\_\_\_

Date: \_\_\_\_\_

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #SMS/Walk Trot-7

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#	
	Maneuver Description	Walk	Set Up	Inspect.	90°	Trot	Stop									100-98			77.5				60
																97			77				
																96			76.5				
																95			76				
																94			75.5				
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																78.5			61				
																78			60.5				

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

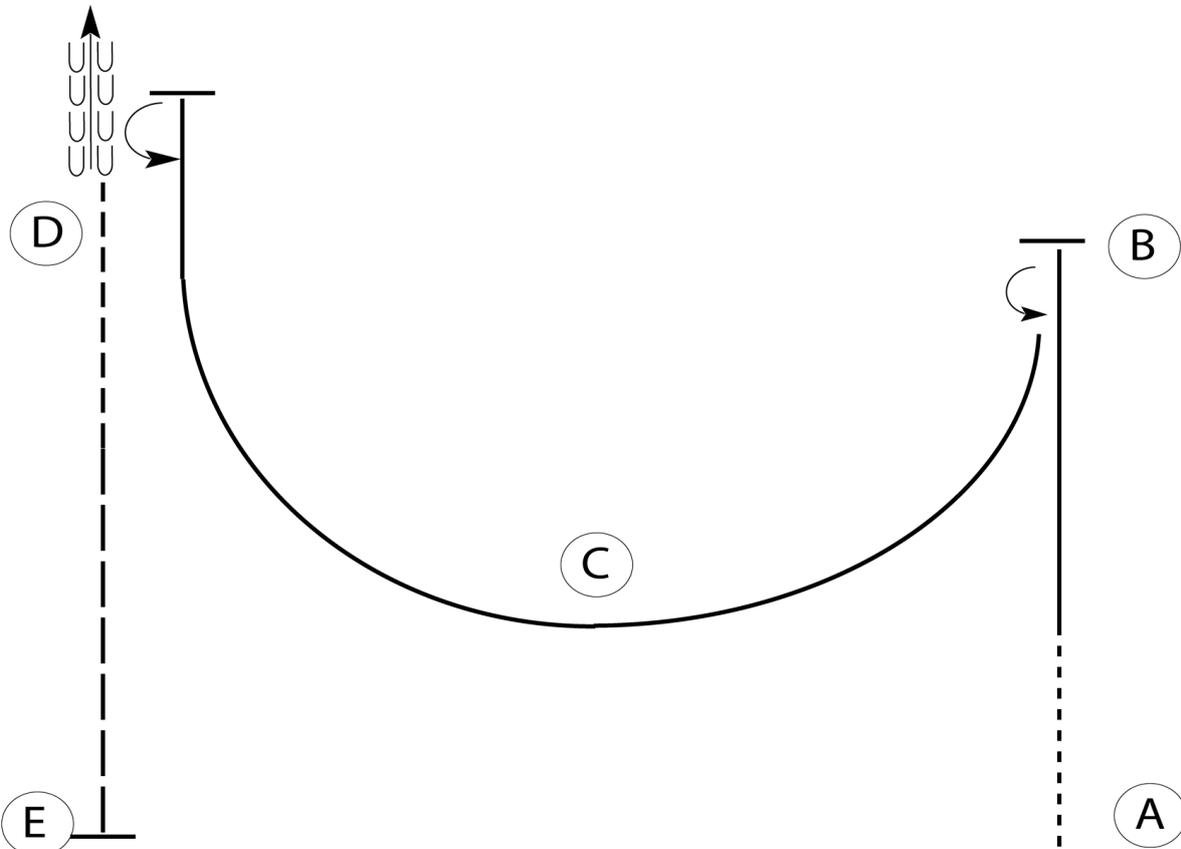
# GQHA Saddle Series

Western Horsemanship (All Novice Youth, Novice Am, 4-H, and Open)

Show Date: 07-22-2017

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk approximately two strides from A.
2. Lope on the left lead to B.
3. Stop and perform a 180 degree turn to the left.
4. Lope on the right lead around C and past D.
5. Stop and perform a 180 degree turn to the left.
6. Back approximately one horse length.
7. Jog halfway to E.
8. Extend the jog to E.
9. Stop at E.

Follow the instructions of your ring steward.

<b>Walk</b>	-----
<b>Jog</b>	- - - - -
<b>Extended Jog</b>	- - - - -
<b>Lope</b>	—————
<b>Leg Yield</b>	
<b>Lead Change</b>	— / —
<b>Back</b>	← ⊂ ⊂ ⊂ ⊂ ⊂
<b>Marker</b>	⊙
<b>Sidepass</b>	← - - - - - →

[WH/2-74]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HMS/Level II-74

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
	Maneuver Description	Walk	LL Lope	180° L	RL Lope	180° L	Back	Jog	Ext. Jog	Stop						100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
																89.5			72			
																89			71.5			
																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
																83.5			66			
																83			65.5			
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																81.5			64			
																81			63.5			
																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

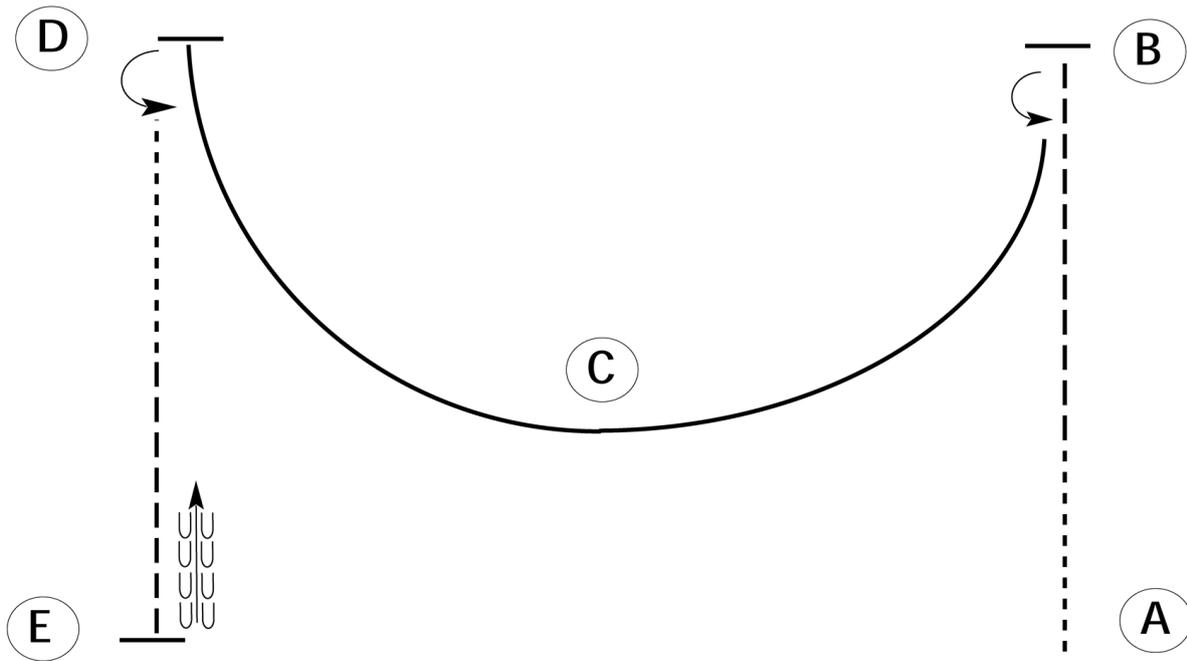
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# GQHA Saddle Series

## Western Horsemanship (All Rookie Youth and Rookie Am)

Show Date: 07-22-2017



Be ready at A.

1. Walk approximately two strides from A.
2. Jog to B.
3. Stop and perform a 180 degree turn to the left.
4. Lope on the right lead around C and to D.
5. Stop and perform a 180 degree turn to the left.
6. Walk halfway to E.
7. Jog to E, stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →

[WH/1-74]

Pattern Provided by:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HMS/Level I-74

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#			
	Maneuver Description	Walk	Jog	180° L	RL Lope	180° L	Walk	Jog & Stop & Back											100-98			77.5			60
																			97			77			
																			96			76.5			
																			95			76			
																			94			75.5			
																			93			75			
																			92			74.5			
																			91.5			74			
																			91			73.5			
																			90.5			73			
																			90			72.5			
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																			80			62.5			
																			79.5			62			
																			79			61.5			
																			78.5			61			
																			78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

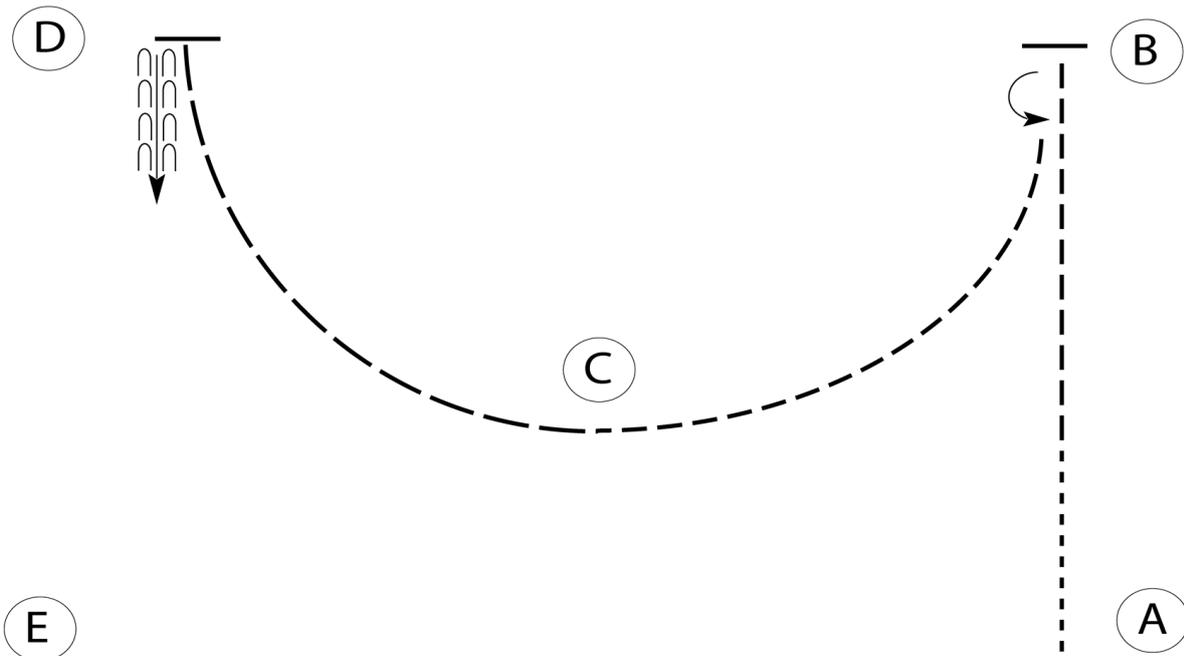
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# GQHA Saddle Series

## Western Horsemanship (All Small and Walk-Trot)

Show Date: 07-22-2017



Be ready at A.

1. Walk approximately two strides from A.
2. Jog to B.
3. Stop and perform a 180 degree turn to the left.
4. Jog a half circle to C.
5. Extend the jog to D.
6. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	- - - - -
Extended Jog	- - - - -
Lope	—————
Leg Yield	
Lead Change	— / —
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →

[WH/WT-74]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HMS/Walk Trot-74

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
	Maneuver Description	Walk	Jog	180° L	Jog	Ext. Jog	Stop & Back									100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
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																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
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																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

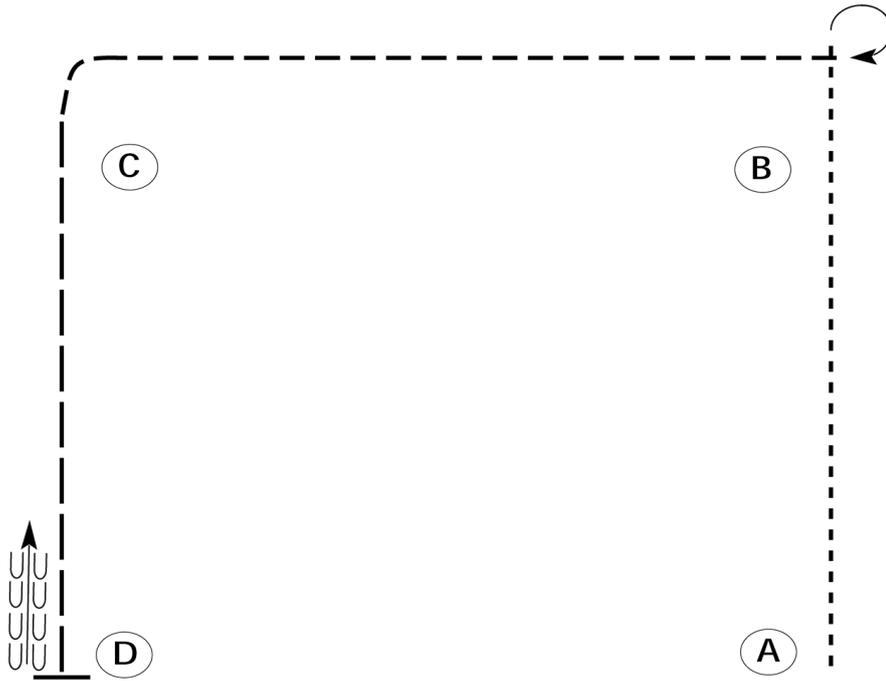
# GQHA Saddle Series

## Western Horsemanship (EWD Walk or Trot)

Show Date: 07-22-2017

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Walk from A to B.
2. Stop past B and execute a 270 degree turn to the right.
3. Jog from B around C.
4. Extend the jog from C to D.
5. Stop at D and back one horse length.

Please exit at a jog.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	///
Back	↑↑↑
Marker	ⓑ
Sidepass	←-----→

[WH/WT-23]

Pattern Provided by:



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HMS/Walk Trot-23

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
	Maneuver Description	Walk	270° R	Jog	Ext. Jog	Stop & Back										100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
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																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_