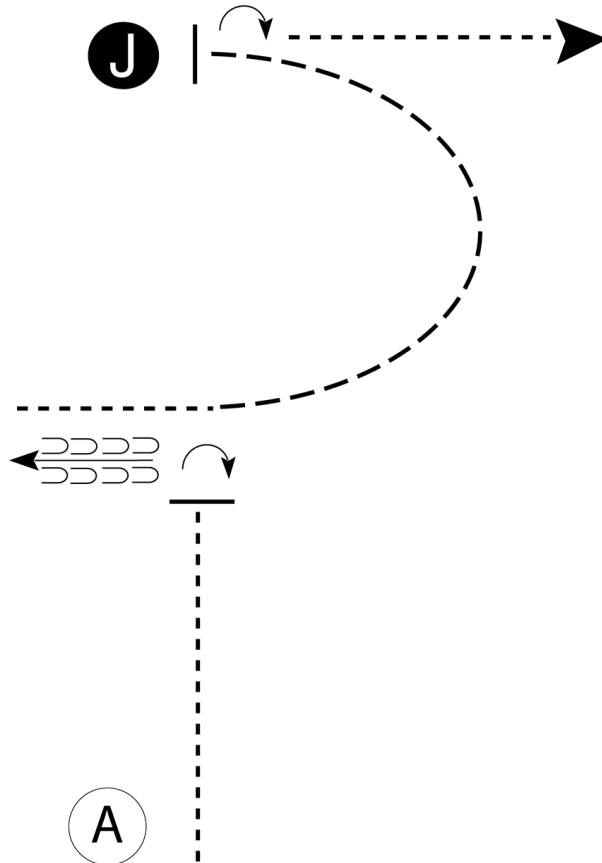


# NJPtHA September to Remember

## SMS - All West & Eng (exc W/O and W/T)

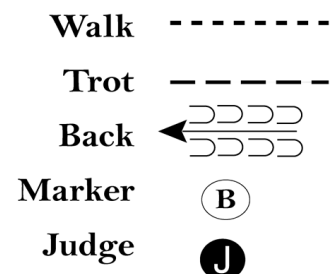
Show Date: 09-21-2019



Be ready at A.

1. When acknowledged, walk half way to Judge.
2. Stop and perform a 1/4 turn.
3. Back approximately one horse length.
4. Walk until even with Judge.
5. Trot in a half circle to Judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 1/2 turn and walk straight away from Judge.

Follow the instructions of your ring steward.



[S/1-80]

Pattern Provided by:

*S Carter/j Carter*



PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show: \_\_\_\_\_

Date: \_\_\_\_\_

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #SMS/Level I-80

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Walk	90°	Back	Walk	Trot	Set Up	Inspect.	180° & Walk								100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
																89.5			72			
																89			71.5			
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																85.5			68			DQs
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																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

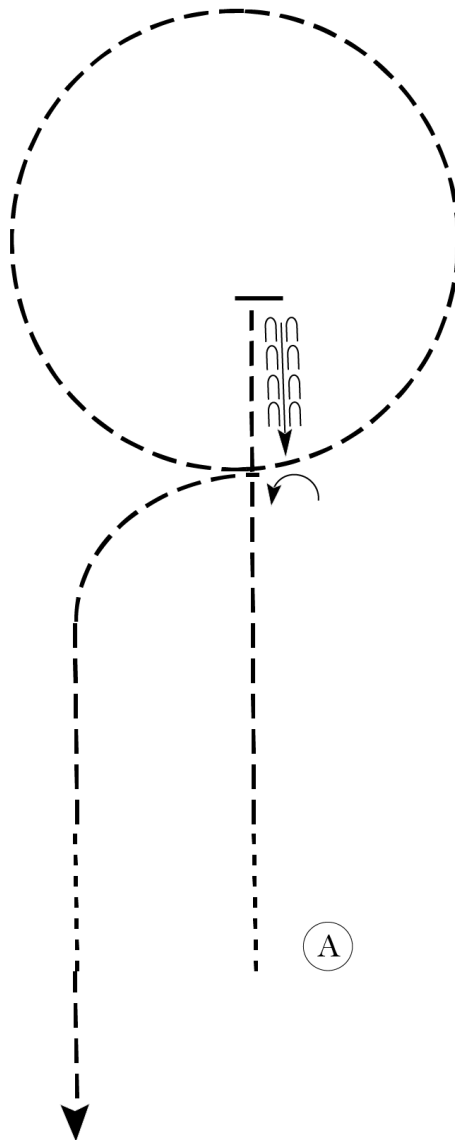
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# NJPtHA September to Remember

## HSE - All Walk-Trot

Show Date: 09-21-2019



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 90 degree turn on the forehand to the left.
4. Trot a circle on the left diagonal.
5. Change diagonals then posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	(B)
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/WT-82]

Pattern Provided by:

*S Carter/j Carter*



# PATTERN CLASS SCORE SHEET

Showmanship

Show:

Horsemanship

Date:

Equitation

Judge:

Class: \_\_\_\_\_

HSP Pattern #HSE/Walk Trot-82

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Walk & Trot LD	Stop & Back	90° L Forehand	Trot LD	Change Diagonal & Trot RD	Walk										100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
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																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
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																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

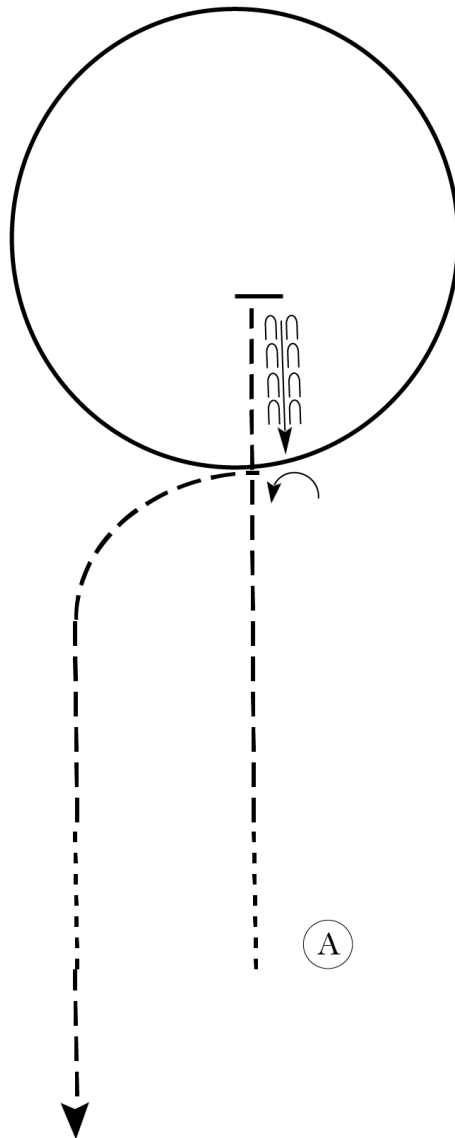
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# NJPtHA September to Remember

## HSE - All (exc Walk-Trot)

Show Date: 09-21-2019



Be ready at A.

1. Walk two horse lengths then posting trot on the left diagonal past the center of the arena.
2. Stop and back approximately two horse lengths.
3. Perform a 90 degree turn on the forehand to the left.
4. Canter a circle on the right lead.
5. Posting trot on the right diagonal then walk two horse lengths. Pattern is complete, exit at a sitting trot.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↖ ↗
Back	← ← ← ← ←
Marker	Ⓚ
Sidepass	← — — — — →
Hand Gallop	—————

[HSE/1-82]

Pattern Provided by:

*S Carter/j Carter*



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

Class: \_\_\_\_\_

HSP Pattern #HSE/Level I-82

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Walk & Trot LD	Stop & Back	90° L Forehand	RL Canter	Trot RD & Walk	Slitting trot										100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
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																90.5			73			
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																86			68.5			
																85.5			68			DQs
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																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

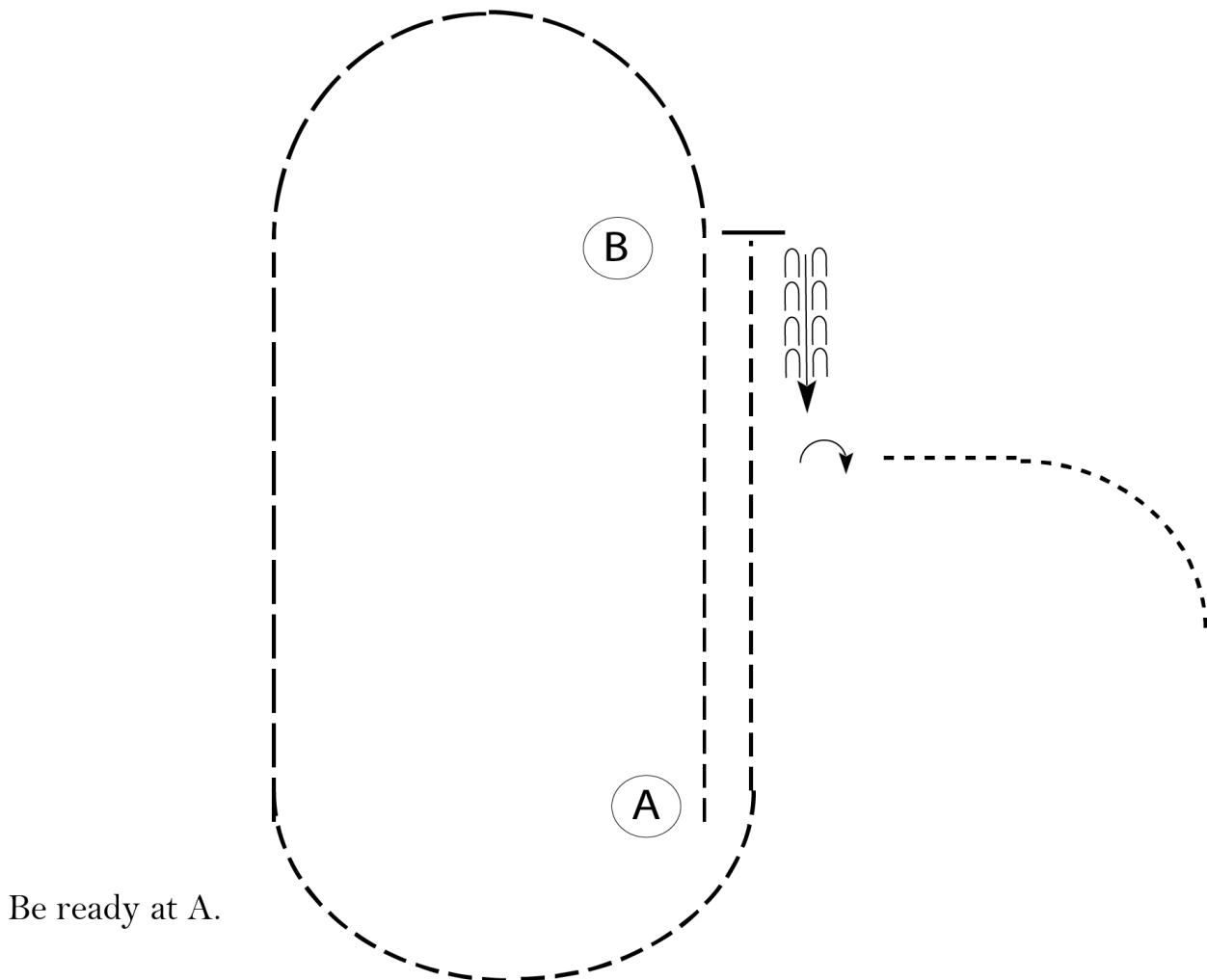
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# NJPtHA September to Remember

## WH - All Walk Trot

Show Date: 09-21-2019



1. Jog from A to B.
2. Extend the jog in a half circle.
3. Continue the extended jog on a straight line until even with A.
4. Jog a half circle then a straight line to B.
5. Stop, back one horse length and perform a 90 degree turn to the right.
6. Pattern is complete. Exit at the walk.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

[WH/WT-109]

Pattern Provided by:

*S Carter/j Carter*



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Class: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

HSP Pattern #HMS/Walk Trot-109

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Jog	Ext. Jog	Jog	Stop & Back	90° R											100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
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																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
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																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

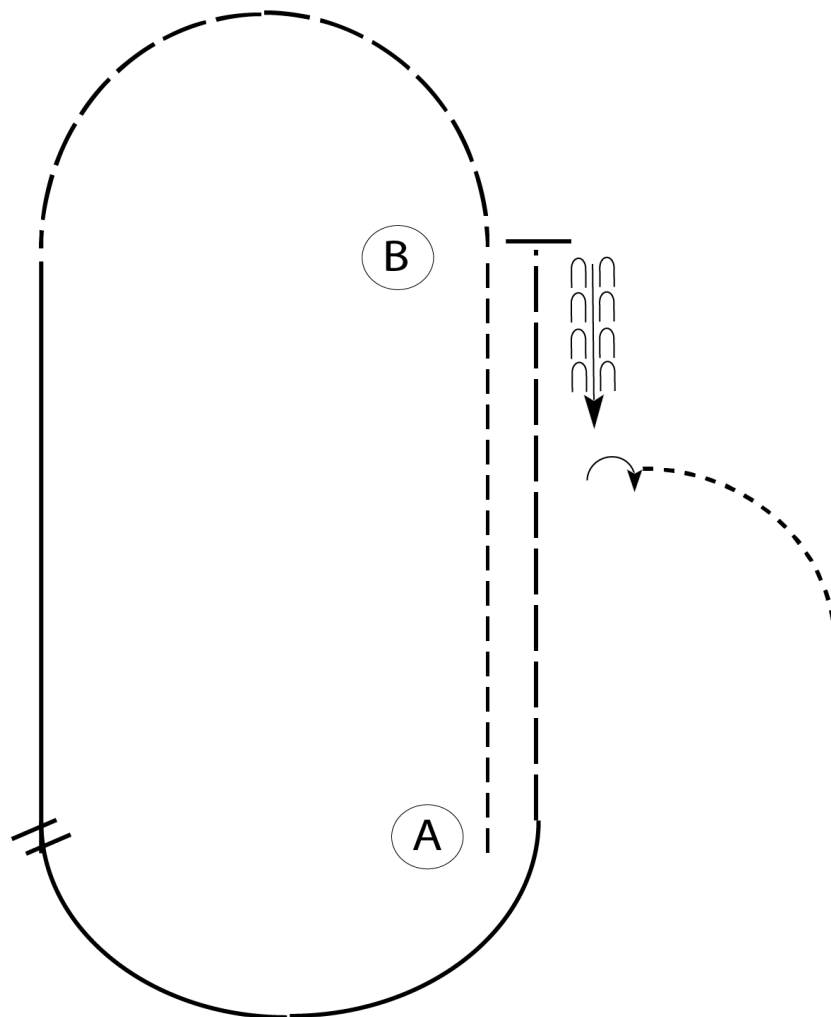
Judges Signature: \_\_\_\_\_



# NJPtHA September to Remember

## WH - All (exc Walk Trot)

Show Date: 09-21-2019



Be ready at A.

1. Jog from A to B.
2. Extend the jog in a half circle.
3. Lope on the right lead until even with A.
4. Perform a simple lead change.
5. Lope on the left lead until even with A.
6. Extend the jog to B.
7. Stop, back one horse length and perform a 90 degree turn to the right.
8. Pattern is complete. Exit at the walk

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	

[WH/2-109]

Pattern Provided by:

*S Carter/j Carter*



# PATTERN CLASS SCORE SHEET

Showmanship

Show: \_\_\_\_\_

Horsemanship

Date: \_\_\_\_\_

Class: \_\_\_\_\_

Equitation

Judge: \_\_\_\_\_

HSP Pattern #HMS/Level II-109

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#	
Maneuver Description	Jog	Ex. Jog	RL Lope	Simple Lead Change	LL Lope	Ext. Jog	Stop & Back & 90° R									100-98			77.5			60	
																97			77				
																96			76.5				
																95			76				
																94			75.5				
																93			75				
																92			74.5				
																91.5			74				
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																81			63.5				
																80.5			63				
																80			62.5				
																79.5			62				
Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent																79			61.5				
																78.5			61				
																78			60.5				

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

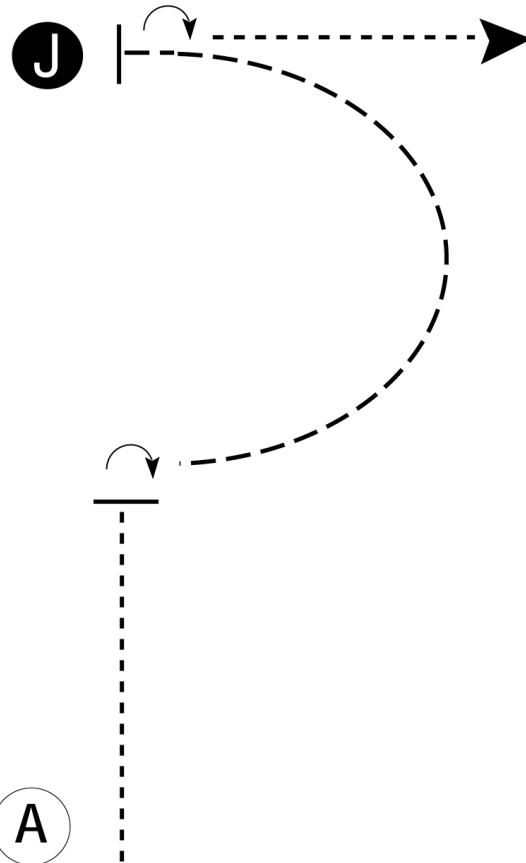
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_

# NJPtHA September to Remember

S - All Walk Only & Walk-Trot (Walk Only will walk where trot is indicated)

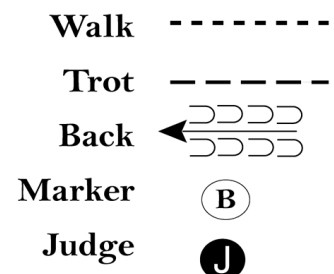
Show Date: 09-21-2019



Be ready at A.

1. When acknowledged, walk half the distance to Judge.
2. Stop and perform a 1/4 turn.
3. Trot in a half circle to Judge.
4. Stop and set up for inspection.
5. When dismissed, perform a 1/2 turn and walk straight away from Judge.

Follow the instructions of your ring steward.



[S/WT-80]

Pattern Provided by:

*S Carter/j Carter*



# PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: \_\_\_\_\_

HSP Pattern #SMS/Walk Trot-80

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Walk	90°	Trot	Set Up	Inspect.	180° & Walk										100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
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																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: \_\_\_\_\_