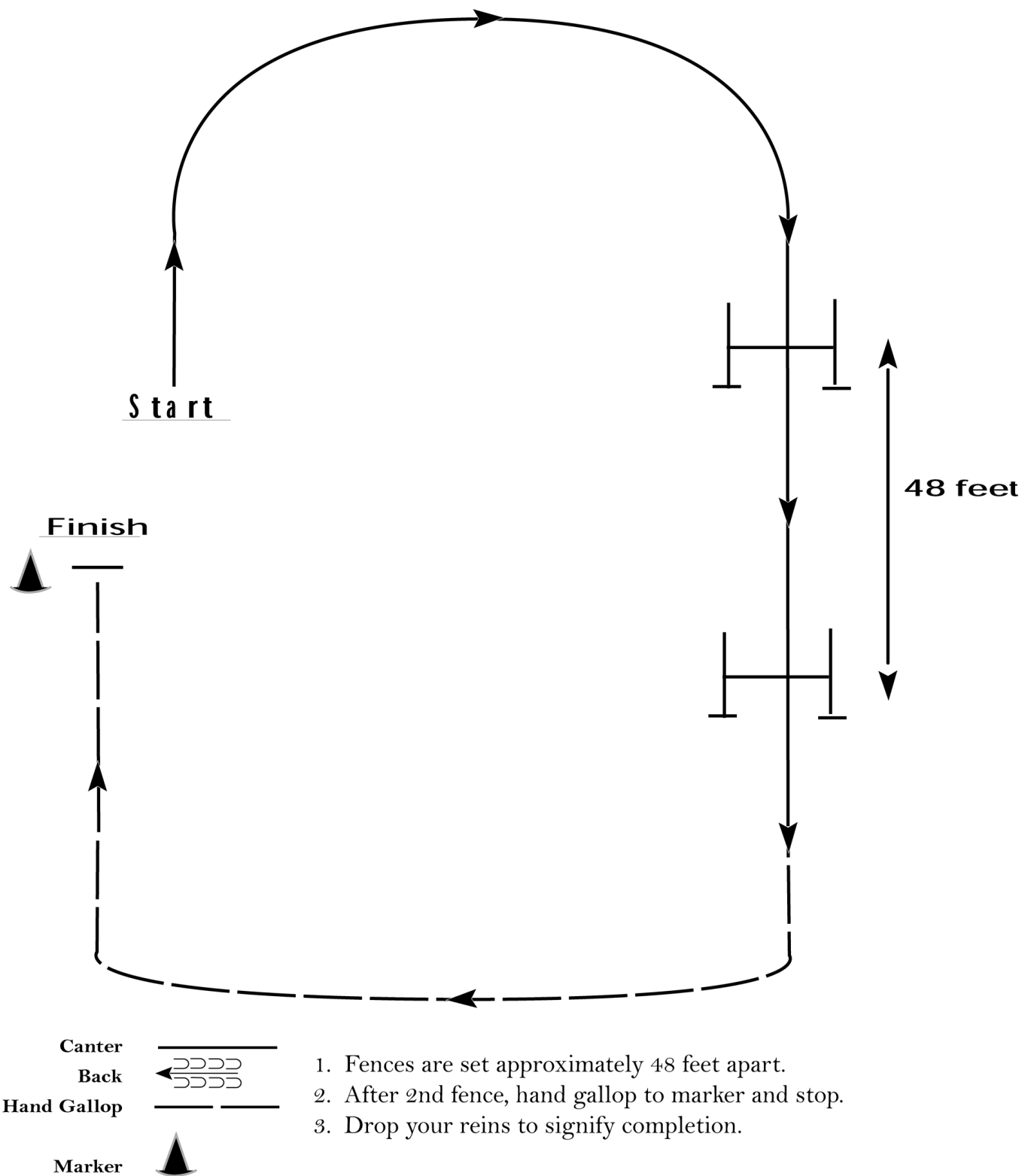


Hendricks County Horseman's Club

Hunter Hack (Class 31)

Show Date: 09-05-2020



[HH/48-7]

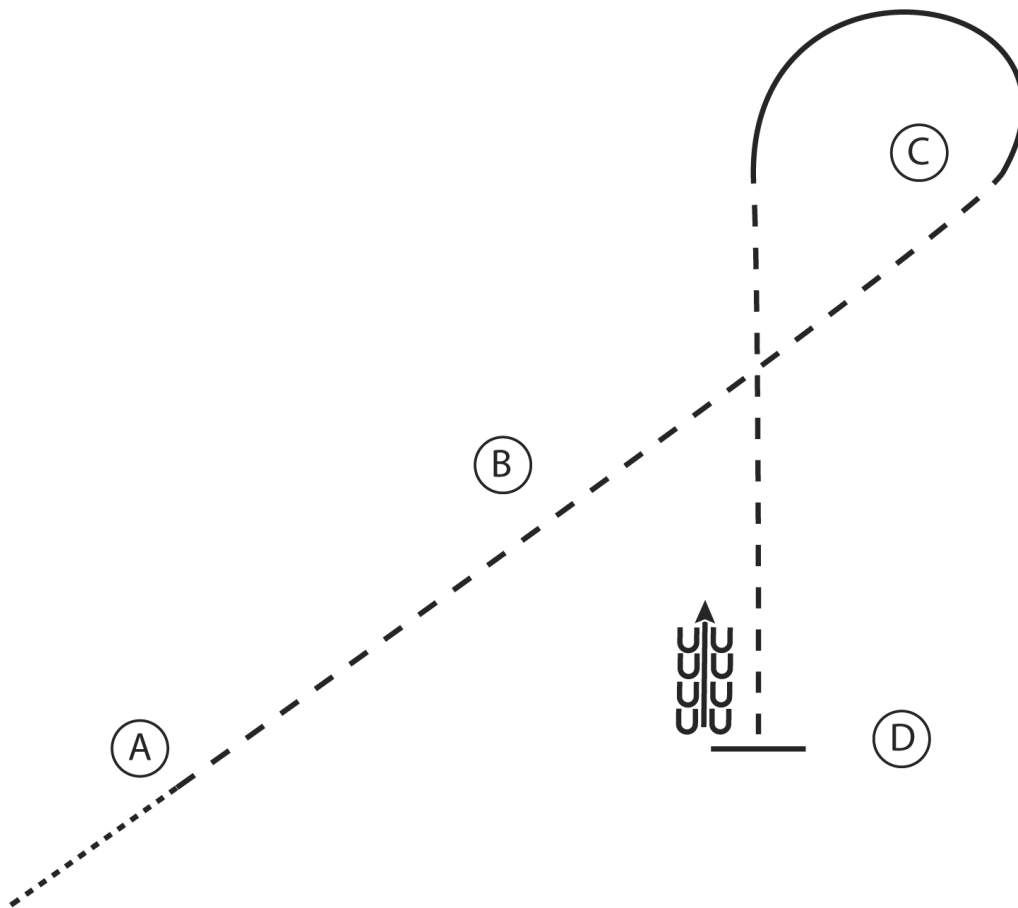
Pattern Provided by:

Brice M. Howell

Hendricks County Horseman's Club

Equitation Youth and Adult(Class 28,29,30)

Show Date: 09-05-2020



1. Walk to A
2. Sitting trot to B
3. Posting trot to C on the right diagonal
4. At C canter a half circle on the left lead
5. At C posting trot to D on the left diagonal
6. Stop at D and back 4 steps

Walk
Trot	-----
Extended Trot	-----
Canter	=====
Leg Yield	
Lead Change	↖↗
Back	←←←←
Marker	(B)
Sidepass	←-----→

[HSE/2-2]

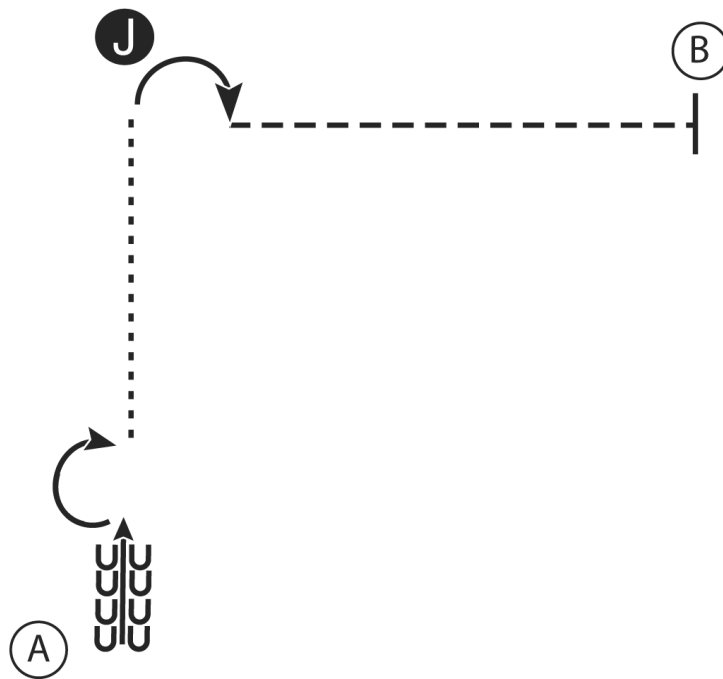
Pattern Provided by:

Brice M. Howell

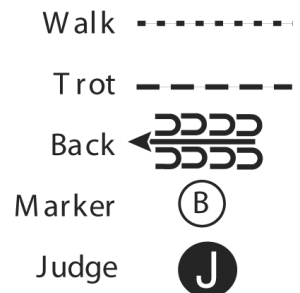
Hendricks County Horseman's Club

Beginner Showmanship(Class 8)

Show Date: 09-05-2020



1. Back 4 steps at A
2. Perform a 180 degree turn
3. Walk to the judge and set up for inspection
4. When dismissed perform a 90 degree turn and trot to B
5. Stop at B



[S/1-2]

Pattern Provided by:

Brice M. Howell

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PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: _____

HSP Pattern #SMS/Level II-3

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Trot	Stop & Back	270° pivot	Trot	Set Up	Inspect.	90° & Trot									100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
																89.5			72			
																89			71.5			
																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
																83.5			66			
																83			65.5			
																82.5			65			
																82			64.5			
																81.5			64			
																81			63.5			
																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

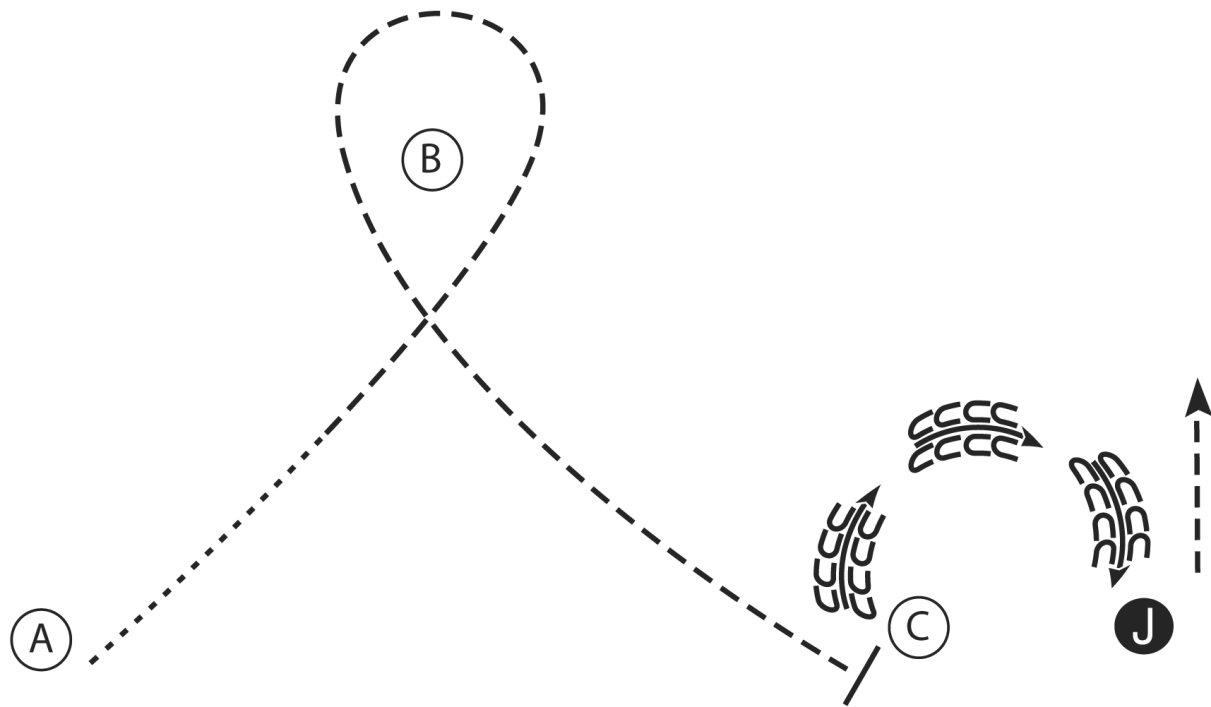
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: _____


Hendricks County Horseman's Club

Open Showmanship(Class 12)

Show Date: 09-05-2020



1. Walk halfway from A to B
2. Trot to and around B and continue to C
3. Stop at C and back in a half circle to the judge
4. Stop and set up for inspection
5. When dismissed trot straight away from the judge

Walk
Trot - - - - -
Back ← 
Marker (B)
Judge (J)

[S/2-2]

Pattern Provided by:

Brice M. Howell



PATTERN CLASS SCORE SHEET

Showmanship

Horsemanship

Equitation

Show:

Date:

Judge:

Class: _____

HSP Pattern #SMS/Level II-2

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Walk	Trot	Stop & Back	Set Up	Inspect.	Trot										100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
																89.5			72			
																89			71.5			
																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
																83.5			66			
																83			65.5			
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																81.5			64			
																81			63.5			
																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: _____

Hendricks County Horseman's Club

Beginner Equitation(Class 27)

Show Date: 09-05-2020

1. Sitting trot A to B
2. At B posting trot to C on the left diagonal
3. At C change diagonals and posting trot to D
4. Stop at D

Walk
Trot	-----
Extended Trot	-----
Canter	=====
Leg Yield	
Lead Change	↖ ↗
Back	←←←←←
Marker	(B)
Sidepass	←-----→

[HSE/WT-8]

Pattern Provided by:

Brice M. Howell



PATTERN CLASS SCORE SHEET

Showmanship

Show: _____

Horsemanship

Date: _____

Equitation

Judge: _____

Class: _____

HSP Pattern #HSE/Walk Trot-8

W.O.	Entry #	1	2	3	4	5	6	7	8	9	10	Penalty	F&E	Score	Comments	Score	#	#	Score	#	#	#
Maneuver Description	Sitting Trot	Trot LD	Change Diagonal & Trot	Stop												100-98			77.5			60
																97			77			
																96			76.5			
																95			76			
																94			75.5			
																93			75			
																92			74.5			
																91.5			74			
																91			73.5			
																90.5			73			
																90			72.5			
																89.5			72			
																89			71.5			
																88.5			71			
																88			70.5			
																87.5			70			
																87			69.5			
																86.5			69			
																86			68.5			
																85.5			68			DQs
																85			67.5			
																84.5			67			
																84			66.5			
																83.5			66			
																83			65.5			
																82.5			65			
																82			64.5			
																81.5			64			
																81			63.5			
																80.5			63			
																80			62.5			
																79.5			62			
																79			61.5			
																78.5			61			
																78			60.5			

Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points

PENALTIES: 3, 5, 10

-3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent

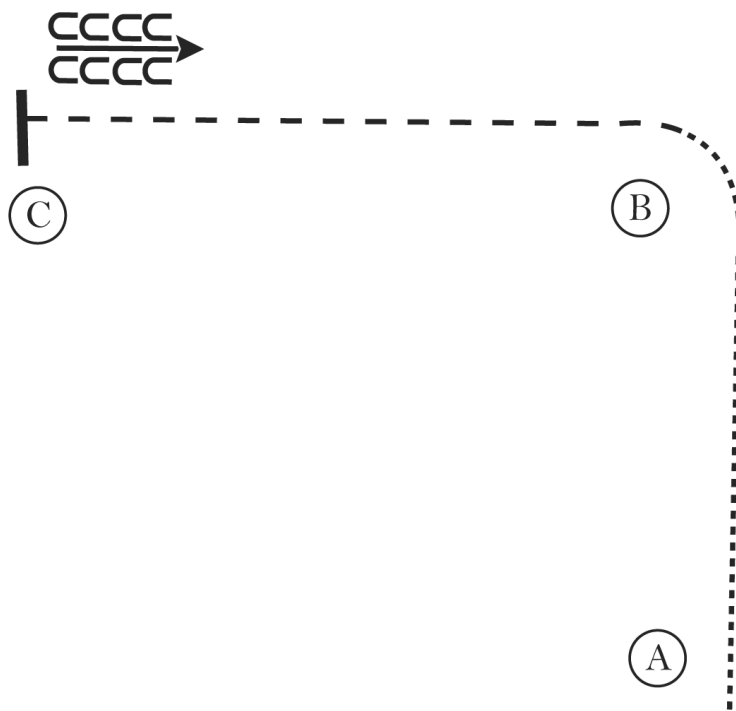
RIDER F&E: E = Excellent (5) VG = Very Good (4) G = Good (3) A = Average (0-2)

Judges Signature: _____

Hendricks County Horseman's Club

Beginner Horsemanship(Class 49)

Show Date: 09-05-2020



1. Walk A to B
2. Jog B to C
3. At C stop and back

Walk
Jog	-----
Extended Jog	- - - - -
Lope	=====
Leg Yield	
Lead Change	↖
Back	←←←←←
Marker	(B)
Sidepass	←←←←←

[WH/WT-4]

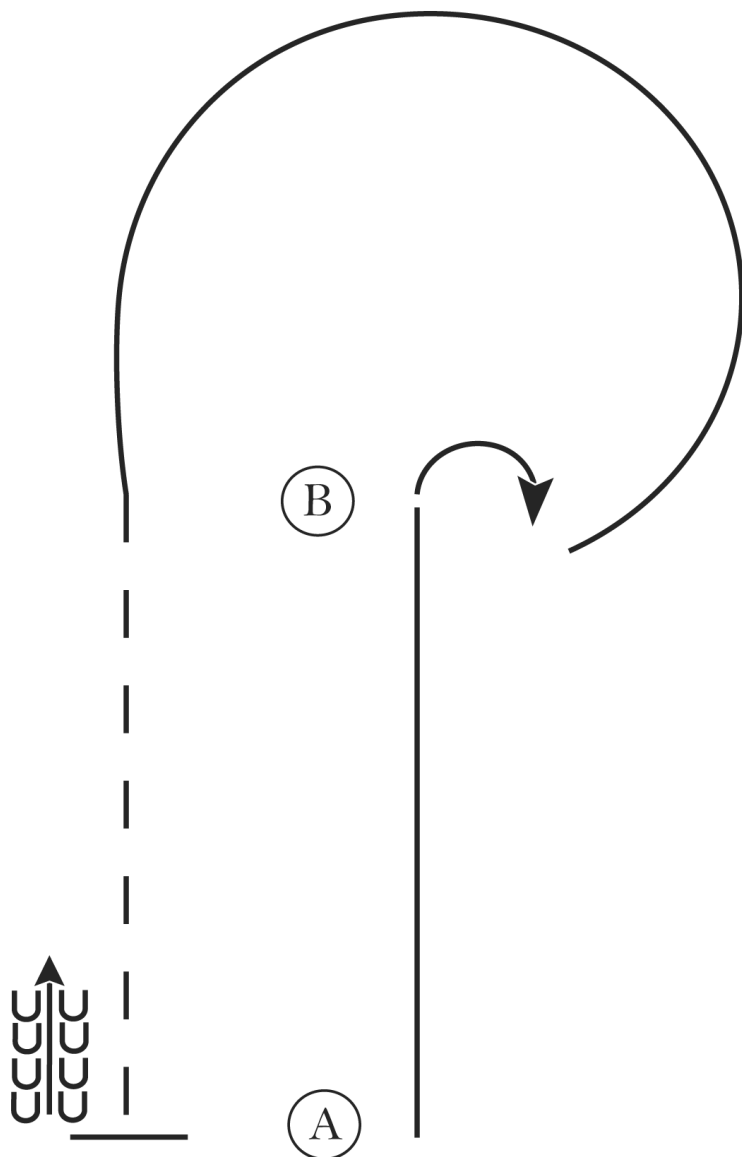
Pattern Provided by:

Brice M. Howell

Hendricks County Horseman's Club

Horsemanship Youth and Adult (Class 50,51,52)

Show Date: 09-05-2020



1. Lope on the right lead A to B.
2. At B perform a 90 degree turn to the right.
3. Lope a circle to B on the left lead.
4. At B extend the jog to A.
5. At A stop and Back 4 steps.

Walk
Jog	-----
Extended Jog	-----
Lope	=====
Leg Yield	
Lead Change	↗↘
Back	←←←←←
Marker	(B)
Sidepass	←←←←←

[WH/2-7]

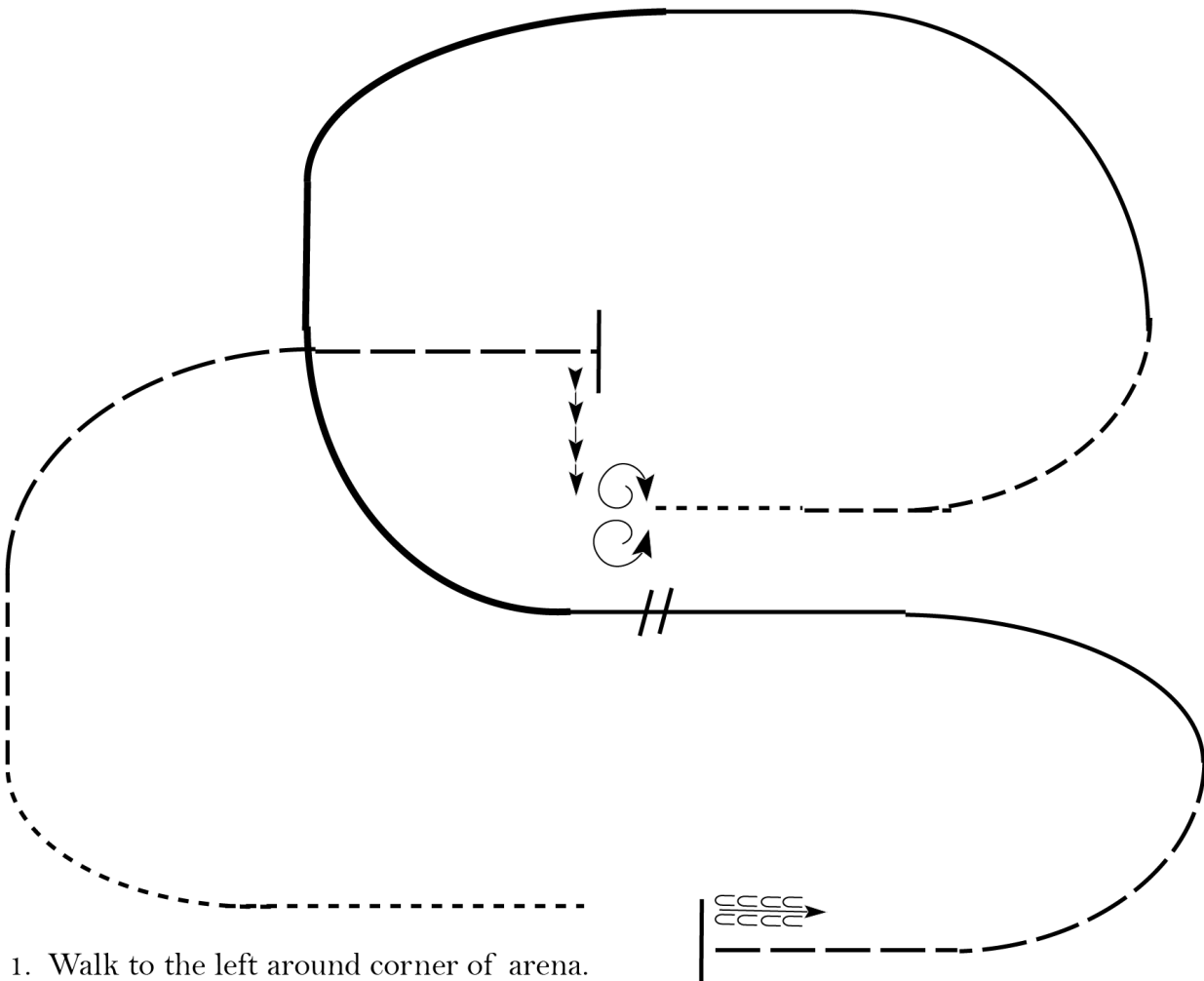
Pattern Provided by:

Brice M. Howell

Hendricks County Horseman's Club

Ranch Riding (Class 53)

Show Date: 09-05-2020



1. Walk to the left around corner of arena.
2. Trot
3. Extend alongside of the arena and around the corner to center.
4. Stop, side pass right
5. 360 degree turn each direction (either way 1st)
6. Walk.
7. Trot.
8. Lope left lead
9. Extend the lope
10. Change leads (simple or flying)
11. Collect to the lope
12. Extend trot
13. Stop and back

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	
Lead Change	
Back	
Marker	(B)

[RR/3]

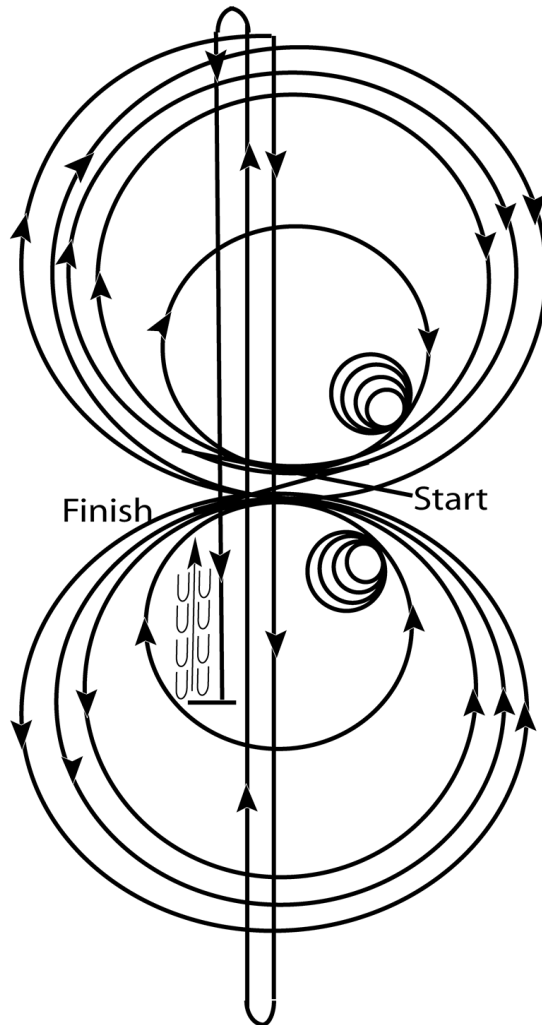
Pattern Provided by:

Brice M. Howell

Hendricks County Horseman's Club

Reining (Class 54)

Show Date: 09-05-2020



Horses may walk or trot to the center of the arena. Begin at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right; the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
2. Complete four spins to the right. Hesitate.
3. Beginning on the left lead, complete three circles to the left; the first two circles large and fast; the third circle small and slow. Stop at the center of the arena.
4. Complete four spins to the left. Hesitate.
5. Beginning on the right lead, run a large first circle to the right, change leads at the center of the arena, run a large fast circle to the left, and change leads at the center of the arena.
6. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback - no hesitation.
7. Run up the middle to the opposite end of the arena past the end marker and do a left rollback - no hesitation.
8. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3m).

Hesitate to demonstrate completion of the pattern.

Rider may dismount and drop bridle to the designated judge.

[R/NRHAP-4]

Pattern Provided by:

Brice M. Howell